Check List of Work for 3/18 through 4/3

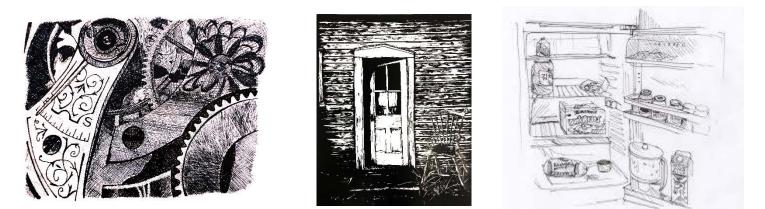
Mrs. Ellington

Art III/IV



- Elements of Art "Wheel"- 3/18-3/23 (using the definitions, please trace the circle on the back of the Elements wheel. In each section that corresponds with the front for example when you flip front to back, line should also correspond with line on the back. Write the definition of each Element on the back of the wheel. On the FRONT, you will fill up the entire "triangle" of a visual example of EACH element of art! Definitions on the back, visual examples on the front! See google classroom for examples!)
- Principles of Art and Design Wheel 3/23-3/27 (using the definitions, please trace the circle on the back of the Principles wheel. In each section that corresponds with the front for example when you flip front to back, line should also correspond with line on the back. Write the definition of each Principle on the back of the wheel. On the FRONT, you will fill up the entire "triangle" of a visual example of EACH Principle of art and design! Definitions on the back, visual examples on the front! See google classroom for examples!)
- Value Scales, Form Shading, and Drawing FORMS WITH SHADING 3/30 ____
- > Combining it all together! The final! Please see requirements for the final drawing below!

Unusual Interiors Drawing Combining Elements and Principles of Art and Design with different types of SHADING TECHNIQUES! You will pick an interior space to draw for your final composition! However, you want to pick an interesting composition to your unusual interiors. See some examples below!



As you can see starting far left you have the interior of a clock, interior of a door leading outside, and interior of a fridge. This are considered "unusual interiors". Once you have your idea, you will use the final paper to complete your drawing in pencil. You must include at least 3 different types of shading techniques within your final drawing and a minimum of 2 Elements and 2 Principles you have displayed in your work as well. Have questions? See google classrooms for more examples or email me at hellington@piedmontclassical.com



The Elements of Art

The building blocks of making art

Line	A line is a path made by a moving point through space. It is one-dimensional and can vary in width, direction, and length.					
Shape	Shapes are flat, enclosed areas that are two-dimension (length and height). Artists use both geometric and organic shapes.					
Color	Color is perceived by the way light reflects off a surface. There are three properties of color: hue (color name), intensity (strength/purity), and value (lightness and darkness).					
Value	Value describes the lightness or darkness of a surface.					
Texture	Texture describes the surface quality of an object. Artists use both actual texture (how things feel) and implied texture (how things look like they feel).					
Space	Space is used to create the illusion of depth within an artwork. It can also refer to the positive and negative space between, around, or within objects.					
Form	Forms are three-dimensional (length, width, height) and can be viewed from many angles. Forms have volume and take up space.					

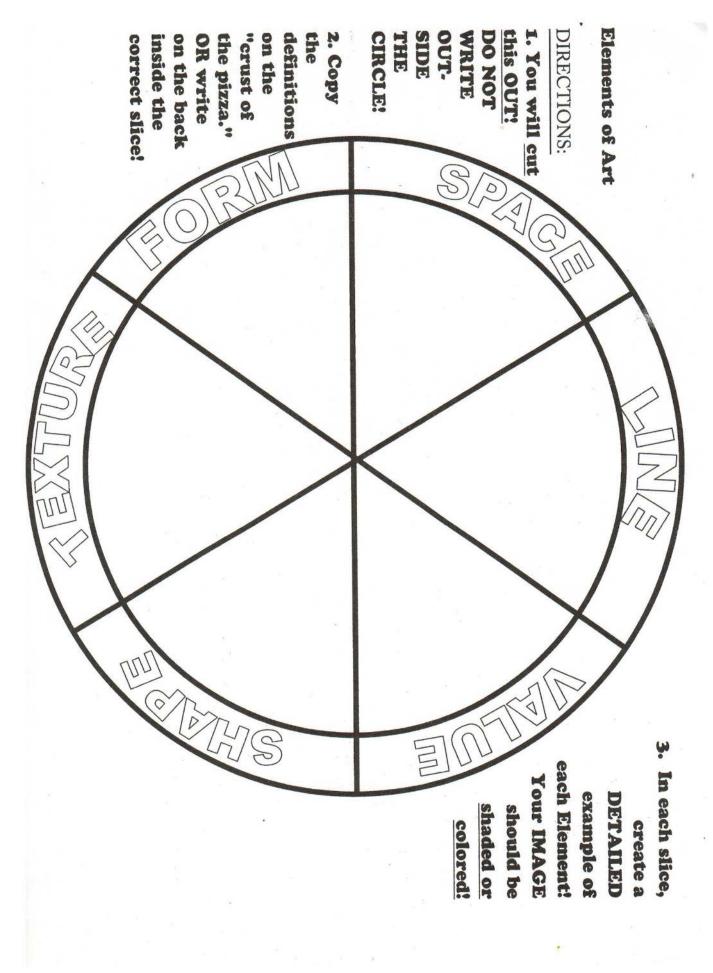
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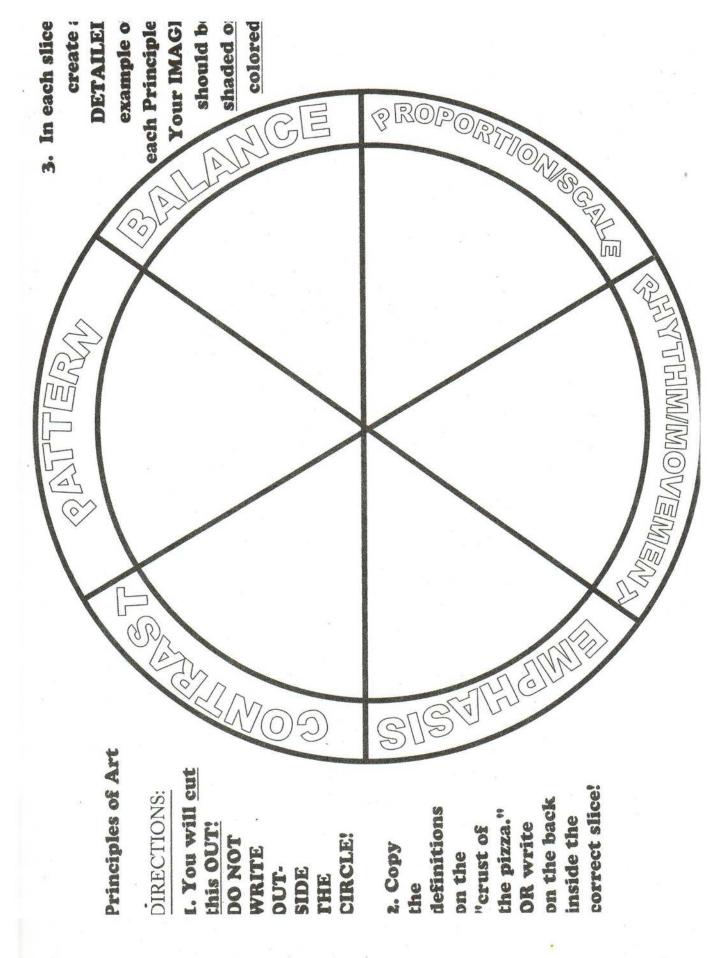


The Principles of Design The tools to plan and organize artwork

Balance		Balance is the distribution of visual weight in an artwork. The three types of balance are symmetrical (two sides are the same), asymmetrical (two sides are different but visually weighted equally) and radial (design emerges from center point).
Contrast		Contrast is the difference between elements in a composition. This can happen through a variety of elements such as value change, size difference, etc.
Emphasis		Emphasis is the creation of a focal point in an artwork. Emphasis draws the viewer's eye to particular areas of the artwork first.
Pattern		Pattern decorates the artwork with regularly repeated elements such as shapes or color.
Unity		Unity means that all elements within the artwork are in harmony. Variety within elements adds interest to the composition.
Movement	Sec.	Movement is how the eye travels through an artwork. Movement can lead the viewer from one aspect to another within the composition.
Rhythm		Rhythm is the regular repetition of elements such as line, shape and forms to create interest and consistency.

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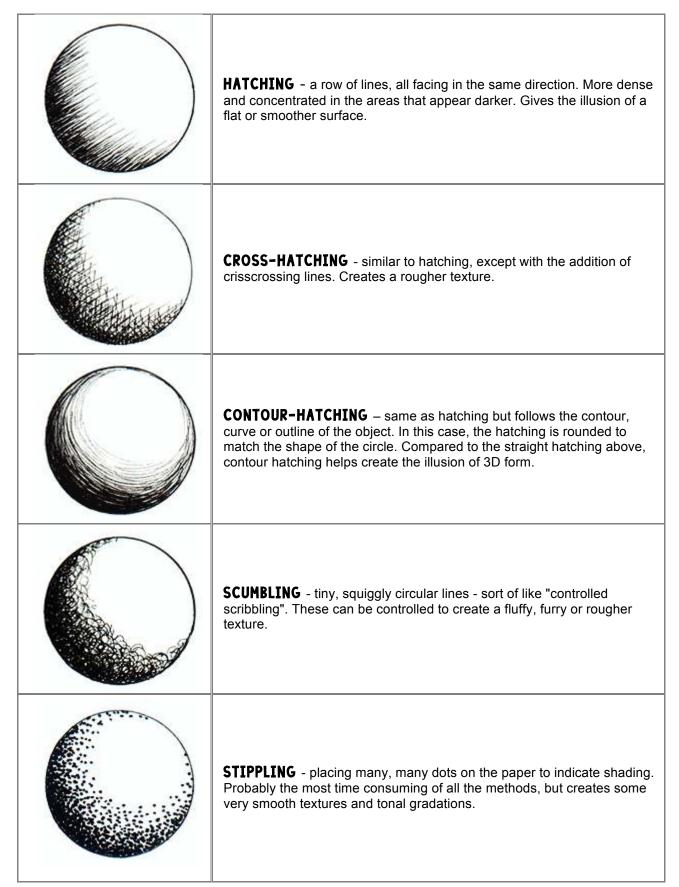


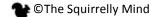
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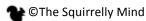


USING SHADING TECHNIQUES TO CREATE THE ILLUSION OF TEXTURE

Always remember the way you shade an object can have a big impact on the object's implied texture.







White	Light Grey	Middle Grey	Dark Grey	Black

STIPPLING/DOTS

White	Light Grey	Middle Grey	Dark Grey	Black

SCUMBLING

White	Light Grey	Middle Grey	Dark Grey	Black

CROSSHATCHING

White	Light Grey	Middle Grey	Dark Grey	Black

HATCHING

White	Light Grey	Middle Grey	Dark Grey	Black

SMUDGE

1	2	3	4	5
41	2	2	1	5

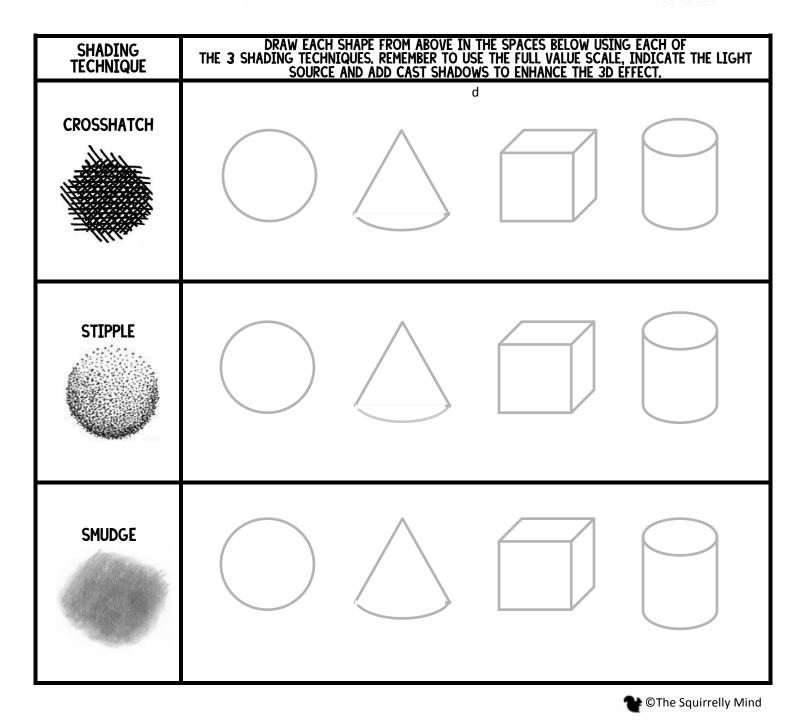
VALUE SCALES

Value: the range of light and dark within either neutrals or colors. Black is at one extreme, white at the other.

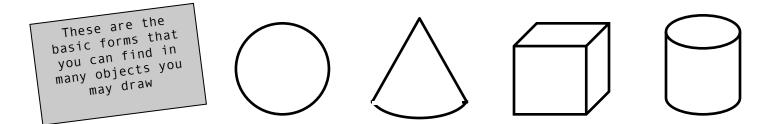
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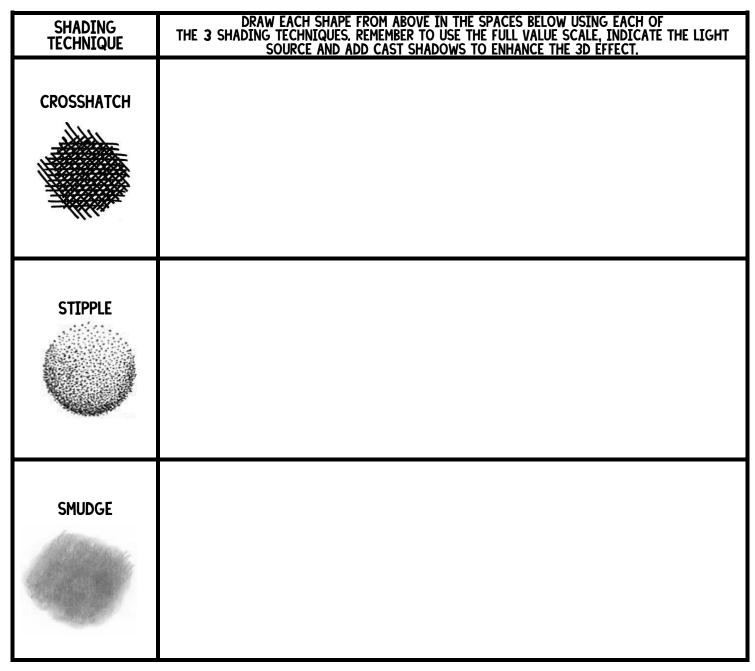
CREATING THE ILLUSION OF FORM WITH SHADING





CREATING THE ILLUSION OF FORM WITH SHADING





Name:

Class Period:

*USING THE SPACE BELOW please complete your UNUSUAL INTERIORS. Please see checklist for requirements. You may use pencil only! This is your final for 3/30- 4/3. You may choose to do a portrait composition or landscape composition.